

## How to edit a menu screen image

Occasionally users will want to modify a menu image to add an item or maybe put instructions on the screen image. To accomplish this mission do this:

Go to **PD** and choose **SI**

A menu screen image name is Top right of the menu just under #PJLCP::  
If the image name has a slash "/" in it's name it is to be replaced with an underscore "\_" when you edit the image.

For example assume you see the image name #O/PMENU and you want to add some text to the screen image.

READ Filename:.....( **#O\_PMENU,OPLIB** ) Enter this name then press **F2**

Next press enter to unprotect the image

Type whatever text you wish but do not modify or change in any way the screen fields that are underlines with > and < at each end.

If the "Enter Option <\_\_\_\_\_>" is in your way and you want to move it down a couple of lines staying at least 1 line above the long underline line near the bottom of the screen image,do this:

Place the cursor on the "E" of "Enter Option" and press **F1** (This is a yank)

Next place the cursor on the line where you want the "Enter option" to be copied and press **F2** (This is a put)

The "Enter Option" will be copied to the new location on the screen.

**Use the space bar to blank the full "Enter Option <\_\_\_\_\_>" remaining at the old location on the screen as it is not acceptable to have the option entry more than one time on the screen image.**

When you are finished with the screen image modification, press **enter** and the screen will become protected. Next press **F7** and the cursor will be at:

SAVE Filename:.....( **#O\_PMENU, OPLIB** ) Enter this following our example

Then press **F4** You will get this message:

**THE FILE ALREADY EXISTS; PRESS F0 TO REPLACE IT, F7 TO CANCEL "SAVE" COMMAND**

Press **enter** to update the image file, and finally press **F7** to end the editor